

**RESOLUTION NO. \_\_\_\_\_ (2024 SERIES)**

**A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF SAN LUIS OBISPO, CALIFORNIA, APPROVING AN EMPLOYMENT AGREEMENT FOR INTERIM CITY MANAGER**

**WHEREAS**, the City of San Luis Obispo is in the process of recruiting a qualified permanent City Manager; and

**WHEREAS**, the City Council desires to appoint Whitney McDonald to serve as the Interim City Manager while the Council conducts a permanent City Manager search and until such time as a permanent City Manager is selected and assumes that office; and

**WHEREAS**, pursuant to Government Code section 36506 and Charter Section 711, the City Council is required to establish the compensation of the City Manager by resolution; and

**WHEREAS**, the City Council desires to set the salary, salary schedule, and benefits, as well as other terms and conditions of employment for the Interim City Manager position as set forth in the Employment Agreement.

**NOW, THEREFORE, BE IT RESOLVED** by the Council of the City of San Luis Obispo as follows:

**SECTION 1.** Whitney McDonald is hereby appointed to the position of Interim City Manager effective April 26, 2024, at 5:01 pm, at an annual salary of \$273,104 to be paid on a biweekly basis.

**SECTION 2.** All other benefits for the position of Interim City Manager shall be as provided for in the Employment Agreement.

**SECTION 3.** The City Council hereby approves the Employment Agreement attached hereto as Exhibit A.

Upon motion of Council Member \_\_\_\_\_, seconded by Council Member \_\_\_\_\_, and on the following roll call vote:

AYES:  
NOES:  
ABSENT:

The foregoing resolution was adopted this \_\_\_\_\_ day of \_\_\_\_\_ 2024.

\_\_\_\_\_  
Mayor Erica A. Stewart

ATTEST:

\_\_\_\_\_  
Teresa Purrington  
City Clerk

APPROVED AS TO FORM:

\_\_\_\_\_  
J. Christine Dietrick  
City Attorney

**IN WITNESS WHEREOF**, I have hereunto set my hand and affixed the official seal of the City of San Luis Obispo, California, on \_\_\_\_\_.

\_\_\_\_\_  
Teresa Purrington  
City Clerk